

Jordan Le

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EDUCATION

University of Hawaii at Mānoa, Honolulu, HI

BA Computer Science, Creative Computational Media Certificate, August 2022 ~ May 2025
Graduated: Spring 2025

San Jose State University, San Jose, CA

Computer Engineering (major), Digital Media Art (minor), August 2017 ~ May 2022
(Transferred my SJSU credits to UH Mānoa)

TECHNICAL & SOFT SKILLS

- **Languages:** JavaScript ES6 (Intermediate), Python (Intermediate), HTML5 (Intermediate), CSS3 (Beginner), SQL (Beginner)
- **Software Tools:** ReactJS, ChartJS, LeafletJS, Bootstrap, MongoDB, NodeJS, GitHub
- Japanese (Elementary proficiency)
- Passionate, Respectful, Diligent, Inquisitive

EXPERIENCE

Data Visualization Developer, July 2024 ~ January 2026

Office of Sustainability, Honolulu, HI

- Worked on recreating the Fiscal Year Energy Usage Intensity (EUI) Map of UH Manoa.
- Made the data visualization web application dynamic by implementing smooth animations and updating data via fiscal years.

ICSpark Mentor, August 2022 ~ May 2025

ICSpark, Honolulu, HI

- Mentor 6th ~ 12th graders with intro to web development.
- Met every Saturday morning to help students with weekly projects that used HTML, CSS, and JavaScript.

PROJECTS

Top Games, August 2023 ~ December 2023

- Made a bar chart React app of the top 10 games from the 80s to the present.
- Worked on implementing the slider and the UX design.

Mars Mech Mission, January 2023 ~ May 2023

- Worked on a tower defense strategy game as the UI designer.
- Made the title screen, pause screen, HUD, and logo. I also chose the font.

Parkour Quest, January 2022 ~ May 2022

- Made a 2D platformer game with 4 levels
- Programmed the player movements, enemy movements, collision detection, etc.